



## Calgary Legacy Community Association – Cornhole Leagues

### 1. Field Requirements

League	Total # of Players Required for Play	Maximum # of Players Allowed for Play
Adult Leagues (18+)	4	16 players
Youth (8-17 years)	4	16 players

The CLCA welcomes people of all gender identity or expression. No minimum of any specific gender is required as Cornhole programs are meant to be gender inclusive.

### 2. Default Minimums and Scores

League	Minimum Players to Avoid Default	Default Score and Maximum Scores
Youth	1 player for Singles 2 players for Doubles	Max – 21 Points
Adults	1 player for Singles 2 players for Doubles	Max – 21 Points

### 3. Format and Equipment

#### Game Format

- Players should arrive 15 minutes prior to scheduled start time. Players will be given this time for practice throwing.
- Players/teams will play one game per evening, that may consist of up to 60 minutes of time.
  - Any game that runs past the 60 minute mark should throw one final frame each to tabulate final scores and may end in a draw.
  - Play off matchups may run over to allow for competitors to complete the full match and must not end in a draw.

#### Equipment

- All equipment will be provided for CLCA Cornhole Programs
- Cornhole boards (2-ft. x 4-ft.) and scoring stands are to be used for all matches.
- Players are permitted to use their own throwing bags, provided they are 6-in x 6-in and weigh approximately 1 pound.



### **Field Set Up**

- Fields will be set up by CLCA volunteers prior to game time slots.
  - Cornhole Board Distance: Cornhole boards are placed 27 feet apart from front edge to front edge.
  - Youth Leagues may be placed at 15 feet apart from front edge to front edge.

## **4. Game Play**

### **Starting the Game**

- Cornhole is played with two teams, each consisting of one player (singles) or two players (doubles).
- Players pitch their bags in an underhand motion from the pitcher's box next to each side of the board.
- Players alternate turns tossing their cornhole bags toward the opposite board.
- After each team has pitched four bags, players take score, and resume pitching to the opposite board.
- The team who scored points in the previous inning goes first in the next inning. If it was tied, the team who went first in the last inning get to go first again.

### **Scoring**

- A cornhole bag that goes through the hole is worth 3 points.
- A cornhole bag that lands on the board and stays there is worth 1 point.
- A cornhole bag that lands on the ground or bounces onto the board is worth 0 points.
- **Cancellation Scoring:** Only one team can score points per inning. The team with the higher score cancels out the points of the opposing team in that inning.
- **Points Calculation:** The team with the higher score in an inning earns the difference in points. For instance, if Team A scores 5 points and Team B scores 2 points in an inning. Team A earns 3 points for that inning.
- **Winning the Game:** The first player or team to reach or exceed 21 points at the conclusion of an inning is the winner.
- **Scoring Violations:** Any throws completed outside the pitcher's box are not valid and will not count towards that innings score count.
- Players are encouraged to consult the rule book should they be unsure of code of conduct or rule policy.
- If members need further clarification, they may consult with a CLCA volunteer on hand for impartial 3<sup>rd</sup> party judgement.



- The CLCA maintains a zero-tolerance policy and removal of players from the game who participate in unsportsmanlike conduct or threatening behaviour will occur without refund of payment processed.
  - Examples of unsportsmanlike conduct and/or threatening behaviour may include but not limited to:
    - Swearing or verbal abuse
    - Physical threats or contact
    - Fighting, instigating, retaliating
    - Intent to injure
    - Damaging equipment
    - Yelling at opposing players during play in attempts to cause miscues and mistakes during play